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The Builder's Sword (The Legendary Builder Book 1)



Synopsis

Arthur Curie never expected to wind up in Hell. At least, not because he found an ancient sword in a pawnshop. To make matters worse, Hell isn't as he thought. It's a desolate wasteland under siege by an all-consuming void known as the Darkness. Now, he's trapped with no way home, a ragtag army of women, and a sword whose only power is to modify the abilities of those around him. Not exactly winning odds. Worse, if the Darkness isn't stopped, not only will it devour Hell, but Earth will be next on the menu.

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Customer Reviews

Not polished, lots of details missing. It feels like the author is just mass producing books to make money off an emerging genre. My overall feel of his book is "Eh, its good enough. Not bad, not good. Just a way to waste a few hours." Also, not woman friendly. It's a harem story with no sex. The MC gives off a very neck-beard vibe.

Interesting story of Hell under attack by Darkness, one man try to help build back everything that was destroyed. Good book!

Loved the story. The only thing i find lacking is the amount of action that the builder takes place in

Good quick story. It was an entertaining read. It could of benefited from a little more descriptions and details.

Littered with inconsistencies. Massive parts of the book are superfluous and unrelated to the rest of the book. Doesn't commit to the genres within the story. Harem, without sex. Adventure, without exploration. The fantastic, without wonder. Random idiot screaming out orders to combat veteran. I was enthralled for the first quarter of the book, then started skimming. At the exact halfway mark of the book, the author tells the reader the ending. So I stopped reading.

I know this is fantasy. I have read hundreds of fantasy books so I know the good from the bad. I am also very familiar and love litrpg. I can believe anything as long as the author tries to make it believable. Which is my problem with this book. This book is obviously a ripoff and that is not a bad. Some of the the best fantasy books I have read have taken their ideas from other sources. The problem is that that it's a bad ripoff. Every single thing that happens to the main character is taken in stride. He does not spend even a second questioning his situation. A demon suddenly appears in my home? Let me offer them a glass of water. Oh she wants me to save hell from the darkness? Oh it sounds like a nice thing to do I'll definitely do that. As and author your goal is to immerse the reader in your story. The characters are card board cutouts. And the main character does not feel real, his only purpose in life is to advance the story.

This book is strangely written, like a lot of ideas mashed together but all of them only half-done. The main character gets a magic sword that grants him LitRPG powers with stat charts for things, but lots of it are left unexplained for no reason. Sometimes we get an explanation of what he's doing (complete with charts skill definitions) and sometimes it's just thrown in as a summary. The whole basis for the entire plot is that he can modify things, it's the only part of the main character that's interesting (he's an awkward sword-collecting dork), his increasing mastery of it is supposed to be how he solves his problems, and yet at one point a whole section of him modifying and empowering his followers is just summarized as 'he spent their experience.' WTF? There's no information on

what he did, or even how many people he did it to. They're just suddenly 'better', not that we could tell since they hadn't existed in the book until then. Then there's the other characters, which were almost wholly 1-dimensional. Major characters got a name, a profession, hair and eye color, and if they were really important they might get one other physical feature. The villain was the only character other than the protagonist to get any real depth, but it was only about as much as minor characters would have in a better book. Then there's all the genre confusion. I finished the whole thing, and I'm not sure what kind of book this is. At first, I thought it was going to be an adventure story, he goes to hell and wanders around seeing strange things and growing his powers. Partway through it starts hinting becoming political, as he visits the capital and starts to battle against entrenched interests in the demonic bureaucracy, but he quickly abandons that and leaves the capital. Then it seems like it might be a city-building thing as he dips his toes into economics, but quickly abandons it to move toward some kind of rescue mission / heist (that is extremely forced with no foreshadowing at all and doesn't even make sense in the context of the book). That all happens in the first half of the book, there's no focus, things just happen, and there's no payoff. This is probably the only reason I finished the book, any of these would have been interesting enough if the author had followed through, so I kept reading hoping to get something out of it, and was left disappointed. I probably won't read the sequel, if it comes out, and I definitely don't recommend anyone read this. It's frustratingly close to being decent, it's got all these good elements to it but just mashes them together in clumsy way that ruins all of them.

This is just kinda bad. The characters are cardboard cutouts, the plot armor is super evident, the narrative runs on author fiat, and there's basically no worthwhile descriptions. The 'best' bit was the opening, but soon after the first few chapters, the story descends to being mostly just super lazy 'and then this happened, and then this happened', with no real logic or anything much interesting holding it together. For example, they meet this gnome merchant, and save her life because 'amazing magic powers' (I.E. convenient plot armor BS) and then the MC waves his magic sword around, and a second later she's happily eating out of his hand and has totally joined his not-a-harem-we-promise-just-all-the-characters-but-the-MC-are-female-because-reasons group. Barely a flicker of doubt, and then she's entirely his to command. It's like, good grief. Was there even an attempt at plotting? Character development? Or, for another piece of amazing 'plot', the MC has this brilliant idea of 'hey, we need more people because reasons, and also some tools, maybe some of the other towns that are being destroyed have some.' Very nearly _as he finishes explaining his plan,_ refugees just _happen_ to show up at their gates, with a wagon full of tools, who they can

again helpfully rescue because plot armor BS. Not even the enemies are original. They straight-up fight a beholder. You know, the one from the DnD? Is this guy even trying? Surely changing the name wouldn't be _that_ hard? It's not like the thing is ever properly described anywhere. The only reason I didn't give this one star is because the grammar and spelling are decent, and the plot and characters are not _actively_ offensive to me. However, 'boring AF' is, I hope, a stronger indictment. Don't waste your time, and _definitely_ don't waste your money.

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